

DECUS NO.

8-249

TITLE

OSCILLOSCOPE VECTOR GENERATOR

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COMPANY

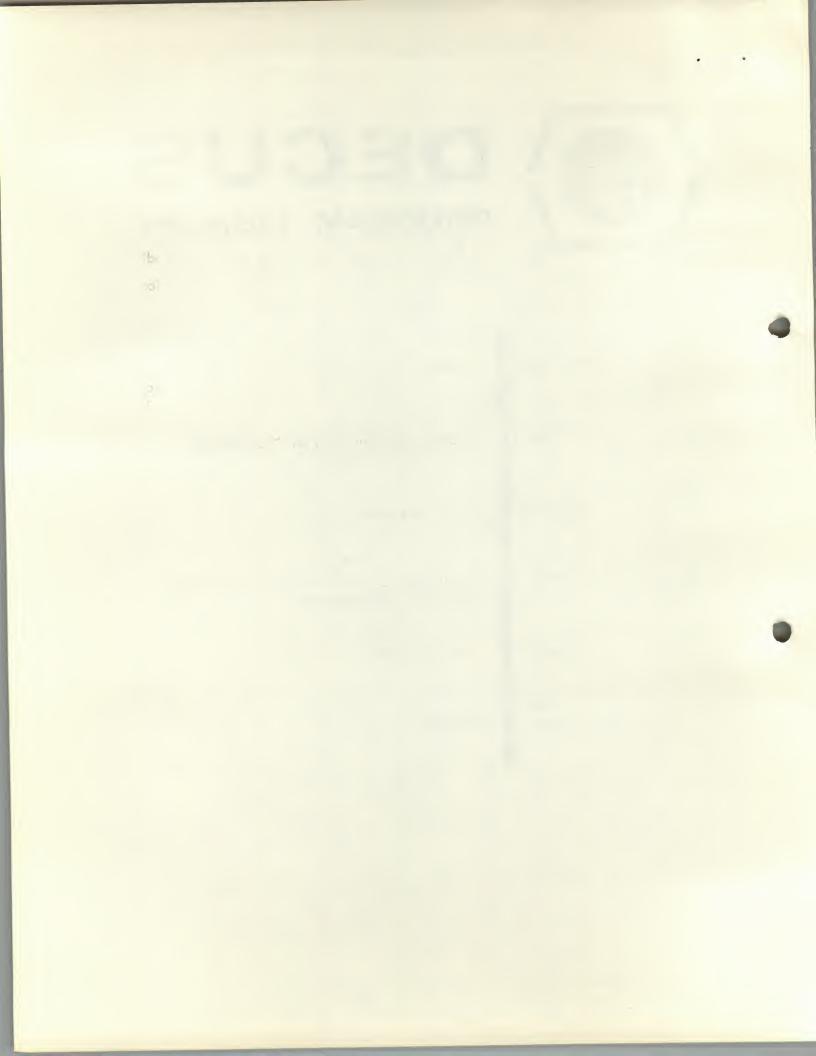
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DATE

August 1, 1969

SOURCE LANGUAGE

PAL-D



### OSCILLOSCOPE VECTOR GENERATOR

DECUS Program Library Write-up

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#### **ABSTRACT**

VCT is a subroutine requiring exactly one page (128 words) of memory. Its purpose is to draw a linear vector from any point on an oscilloscope display to any other point. There are 5 arguments in the subroutine calling sequence which specify the starting point  $(X_1, Y_1)$ , the ending point  $(X_2, Y_2)$  and a stepsize. The stepsize (range 1 to 7) determines the point density along the vector. Minimum hardware requirements are EAE and Type 34D display.

#### DESCRIPTION

VCT is a subroutine which will draw a line between any two points on the Type 34D oscilloscope. A line will be drawn between the points  $(X_1, Y_1)$  and  $(X_2, Y_2)$  where  $X_1, Y_1, X_2, Y_2$  are integers within the range 0 to 1023 (decimal). The calling sequence for VCT is:

The stepsize determines the distance between intensified points. The stepsize must be greater than 0 and less than 8. Execution time of VCT is determined largely by the length of the line and the stepsize. The resolution of the Type 34D is such that using a stepsize of 4, VCT generates a line that appears to be solid. A stepsize of 8 will generate a line in which individual intensified points will be visible.

## THEORY OF OPERATION

The equation for a straight line is:

$$Y = MX + B$$
 where:  $M = slope$  of the line  $B = Y$  axis intercept

Given two points  $(X_1, Y_1)$  and  $(X_2, Y_2)$ , the slope is found by:

(1) 
$$M = \frac{(Y_2 - Y_1)}{(X_2 - X_1)}$$

and the intercept is:

(2) 
$$B = Y_1 - MX_1$$

VCT uses (1) and (2) to set up constants which can be used to determine all intermediate points along the specified line vector.

A difficulty arises however, when M is very large (vector approaching the vertical). In this situation, the result of the multiplication MX may exceed the 12 bit capacity of the PDP-8 word. To avoid the time consuming manipulation of double precision calculations, a trick has been used so that the value of M is always less than or equal to 1. The trick is simply that whenever M is greater than 1, X and Y values are interchanged and the basic equation:

$$X = MY + B$$

is used instead. To make the line plot correctly however, the DXL and DYL instructions must also be interchanged.

When the constants M and B have finally been determined, the display loop is entered. The first intensified point is  $(X_1,Y_1)$  and thereafter the stepsize is added to the  $X_1$  value, the basic equation is solved for the corresponding Y value, and the new point is intensified. This process continues until the X value of the last intensified point is within one stepsize of  $X_2$ .

Each execution of the display loop required approximately 148 microseconds. A maximum length vector with minimum stepsize would require about .16 seconds to be displayed. The resolution of the Type 34D is such that a stepsize of 4 will still yield a vector which appears to be a solid line, but the display time for the example above would be reduced by a factor of 4 to about .04 seconds.

## RESTRICTIONS

Note that this routine requires an EAE (Type 182, or KE8/1) and, of course, the Type 34D (or VC8/1) oscilloscope control.

# PROGRAMMING LANGUAGE

The routine was originally written with the PALD disk monitor system assembler in mind. However, the only uncompatible statement in the subroutine for the PAL III assembler is the PAGE pseudooperator which occurs in the first line of text. The VCT origin should, however, occur at the beginning of a computer page. VCT is exactly one page (128 words) long.

The mnemonics MQL, MUY, DVI, MQA, DXL, DYL, and DIX are used in the subroutine and must be user defined in the fixed symbol table of the assembler in use.

```
/ROUTINE TO GENERATE LINE BETWEEN (X1, YI) AND (X2, Y2)
NON THE DISPLAY UNIT
/AUGUST 5, 1969
VCT,
          00
          CLA
/INITIALIZE DISPLAY COMMANDS
          TAD VCTTMP+7
                               /GET A DXL
          DCA VCTDXY
          TAD VCTTMP+6
                               /GET A DYL
          DCA VCTDXY+5
TAD VCTTMP+5
DCA VCTTMP
                               1-5
                               /USE AS COUNTER
          TAD VCTTMP+4
                               /GET ADR(VCTXI)
          DCA VCTMUY
                              /USE AS POINTER
                             /PICK UP ARGUMENTS
          TAD I VCT
          ISZ VCT
          AND VCTTMP+3
                               /MASK WITH 1777
          DCA I VCTMUY
          ISZ VCTMUY
          ISZ VCTTMP
          JMP .- 6
/ELIMINATE ZERO STEP SIZE
          TAD VCTX1+4
          SNA
          IAC
          DCA VCTX1+4
/CALCULATE SLOPE OF LINE
          JMS VCTGDX
          SNA
                              /AC=ABS(X2-X1)
          IAC
                              /DISALLOW X1=X2
          DCA VCTDX
          RAR
                              /GET LINK
          DCA VCTMUY+6
                              /=4000 IF (X2-X1) IS +VE
          TAD VCTX1+1
                              /CALC ABS(Y2-Y1)
          CIA CLL
          TAD VCTX1+3
          SPA
          CIA
          SNA
         IAC
                              /DISALLOW Y2=Y1
          DCA VCTDY
          TAD VCTMUY+6
         SNA CLA
                              /SLOPE ALREADY -VE?
         CML
                              /REVERSE SKIP SENSING IF SLOPE ALREADY -VE
         SNL
                              /NO - SET SLOPE
         TAD VCTTMP+2
                              /41+NOP=CIA (-VE SLOPE)
         TAD VCTTMP+1
                             /NOP
         DCA VCTMUY+6
         TAD VCTDY
         MQL DVI
                             /CALC ACTUAL SLOPE = DY/DX
```

```
ØØ
VCTDX,
                              /NUMERATOR
          DCA VCTMUY+2
TAD VCTDX
                           /DENOMINATOR
          DCA VCTMUY+4
          MQA
          SNA CLA
          JMP VCTA
/SLOPE .GE. 1 - REVERSE DYL, DXL INSTS, RECALC SLOPE
          TAD VCTDX
                               /SET SLOPE = DX/DY
          MQL DVI
           00
VC TDY,
           SNA
                              /SLOPE=1
           TAD VCTDY
                              /NUMERATOR
           DCA VCTMUY+2
           TAD VCTDY
                               /DENOMINATOR
           DCA VCTMUY+4
                              /INTERCHANGE X1,Y1
           TAD VCTX1+1
           DCA VCTTMP
           TAD VCTX1
           DCA VCTX1+1
           TAD VCTTMP
           DCA VCTX1
                               /PUT Y2 INTO X2
           TAD VCTX1+3
           DCA VCTX1+2
                               /GET A DYL
           TAD VCTTMP+6
           DCA VCTDXY
                                /GET A DXL
           TAD VCTTMP+7
           DCA VCTDXY+5
            JMS VCTGDX
  VCTA,
            CLA
            TAD VCTX1+4
            CIA
                                /END POINT TEST VALUE
            DCA VCTTMP-2
                                /GET STEP SIZE
            TAD VCTX1+4
            SNL
                                /SET TO STEP X BKWDS (X2<X1)
            CIA
            DCA VCTX1+4
 /CALCULATE INTERCEPT
            TAD VCTX1
            JMS VCTMUY
                                 1B=AI-W*XI
            CIA
             TAD VCTX1+1
                                /INTERCEPT
            DCA VCTTMP
  /BEGIN DISPLAY
             JMS VCTGDX
  VCTGO,
             TAD VCTTMP-2
             SPA CLA
                                /EXIT WHEN ABS(X2-X) < F STEPSIZE
             JMP I VCT
             TAD VCTX1
```

TAD VCTX1+4

```
VCTDXY,
           JMP .
                                7DXL OR DYL
           DCA VCTX1
           TAD VCTX1
                                 /X
           JMS VCTMUY
                                 /M*X
           TAD VCTTMP
                                /M* X+B
           JMP .
                                /DYL OR DXL
           DCA VCTX1+1
           DIX
                                /INTENSIFY
           JMP VCTGO
/ROUTINE TO CALC ABS(X2-X1)
VCTGDX,
           00
           TAD VCTX1
           CIA CLL
           TAD VCTX1+2
           SPA
           CIA
           JMP I VCTGDX
/ROUTINE TO MULT AC BY SLOPE
VC TMUY,
          00-
          MQL MUY
          00
                                INUMERATOR
          DVI
          00
                                /DENOMINATOR
          CLA MQA
          JMP
                                /NOP OR CIA (+VE OR -VE SLOPE)
          JMP I VCTMUY
VCTX1,
          00
          00
          00
          00
          00
VCTTMP,
          00
/VCT CONSTANTS
          NOP
          41
          1777
          VCTXI
          -5
          DYL
```

DXL

